

January 25, 2023

- Recap of Unified basketball backpack distribution. The team was very happy to receive the backpacks. (picture is attached at bottom of email)
- Here is the schedule for Unified basketball.

22/23 Unified BB Schedule				
Date		Time	Location	Playing
Tuesday, January 10	Practice	2:45-3:30	EHS - Big gym	Practice
Wednesday, January 11	Game	3:00-4:00	Mead High School	Mead
Wednesday, January 18	Game	3:00-4:15	EHS	Niwot
Monday, January 23	Practice	2:45-3:45	EHS - gym	Practice
Thursday, January 26	Game	2:45-3:45	Longmont High	Longmont
Monday, January 30	Practice	2:45-3:30	EHS - gym	Practice
Thursday, February 2	Game	3:00-4:15	EHS	Frederick
Monday, February 6	Game	2:30 - 4:00	EHS	Main Street
Monday, February 13	Practice	2:45-3:45	EHS - gym	Practice
Thursday, February 16	Game	2:30 - 4:00	EHS	Skyline
Saturday, February 25	Game	8:00 - 11:00	Skyline High School	Unified BB Celebration
TBD	Game	TBD	TBD	Mead

- Recap of Red Hawk Elementary Robotics tournament. The school was happy to have volunteers to help with the tournament. There are 2 more volunteer opportunities upcoming - Feb 11 and Mar 11. The primary need for these tournaments is judging. The robotics teachers from Red Hawk and Soaring Heights are both looking for volunteers.
- The Red Hawk Elementary principal would be available to meet with Kiwanis members later in February to discuss volunteer opportunities.
- We talked about ways to connect better with the community. Twitter as a corporate account was mentioned as a possibility. We also discussed the possibility of getting business cards printed up or creating window stickers.
- We talked about the possibility of getting access to the Wix page for our Erie club so that we could keep it updated. I will email Joe about this.
- Everyone needs to send in their monthly hours. Remember to include hours for planning, travel and the events themselves.
- Upcoming meetings - 12:00 at Erie Library
 - Feb 8
 - Feb 23 (note - this is a Thursday)
 - March 8

Members attending: Dale, Lori, Jeff, Darci, Dave, Bob